



Introduction

Current *market forces* are putting *pressure on manufacturers* to *increase flexibility and customization*. Whether production is *make-to-order or make-to-stock*, the trend is towards *shorter production* runs and more *frequent product changeovers*, which increases the need for *better production scheduling* capabilities.

Companies whose *production costs* represent a *significant portion of the price* of their products can gain a source of *competitive advantage* by creating *optimal production schedules*. Complex manufacturing operations where multiple products often share *common infrastructure and resources* require *production schedules* on a timely and frequent basis. In addition, plant expansions are very expensive; *better production schedules* often allow companies to *increase throughput* without incurring large capital expenditures, resulting in *increased product gross margins*.

ERP, *production planning*, and several dedicated commercial *off-the-shelf (COTS)* solutions exist for *production scheduling*. However, these solutions *i*) only provide reasonable schedules at a coarse, weekly or monthly level, *ii*) produce schedules that are *not optimal* and/or require *ineffective manual manipulation* and/or *iii*) cannot be re-run daily, or ad-hoc, to address *immediate issues and priorities*. Further, while these solutions produce *working schedules*, they often *fail to accommodate related constraints* that can only be factored in by using a schedule evaluation or simulation solution. Examples of such constraints include *WIP inventory and related storage limitations*, sequencing conflicts on common machines, or resource-sharing restrictions.

The vast production planning and production scheduling literature includes many approaches based on *pure optimization*, simulation, and *hybrid simulation-optimization* methods. Recent surveys identify numerous implementations *involving discrete event simulation approaches*, with more than a dozen others involving alternative types of simulation. Numerous additional implementations involve complex mathematics and metaheuristics (i.e. designs or strategies to efficiently explore all options in order to find near-optimal solutions). However, these diverse implementations *share* a common denominator of exhibiting one of three conspicuous limitations: either they make severe simplifications of the processes they are trying to represent, or they only *consider* portions of a complete process, or they do not provide an integrated *system capacity* and job sequencing framework.

Existing solution approaches for *production process scheduling* characteristically focus on two basic questions:

• When should a *specific job be scheduled*?

• What *resources* should be *assigned* to perform the job?

In many cases, these questions can be answered by *applying simple rule-based mechanisms*, such as *sequencing tasks by Earliest-Due-Date (EDD)* or by the magnitude of their processing times. *More complex* rules can be derived by *combining two or more simple rules* into ratios or products, but the *basic concept remains the same*.

Although appealing for their *simplicity and* intuitive nature, these methods usually produce *inferior results* because they are static in nature and tend to *ignore relevant attributes* of the tasks, such as urgency to begin production, *penalties for tardiness*, interactions with other tasks, availability of resources to perform all the work, changeover and setup To address these times and costs, etc. limitations, optimization-based approaches can be used. These methods use *mathematical* programming techniques to find an optimal *solution* to maximize or minimize some metric, such as throughput, capacity utilization, makespan, or operating cost.

The *complexity of most real-world systems* involves *several decisions*, including:

- How to size a task (i.e., job, batch, run, etc.)
- How to *assign a task* to a production line

How to sequence the tasks on each production line

Unfortunately, in *high product mix environments*, where product changeovers are *sequence-dependent*, the application of *exact mathematical optimization methods* is impractical, either because the *time* to obtain the *optimal solution* is *excessive*, or because such systems are *too complex to be mathematically formulated*. In these cases, what is needed is a *combination of mathematical methods with metaheuristic solution techniques* and, increasingly, simulation *modeling approaches*.

In response to this need, **OptPro** from **OptTek** provides a *sophisticated production scheduling solution* approach that *combines mathematical programming*, metaheuristic *optimization*, and *simulation* to craft *optimal or near-optimal production schedules* in a timely, *reliable*, and effective manner.

The modeling and *algorithmic designs* employed are especially suited to *complex situations*, with a *high production volume* and a high product mix, where *sequence-dependent constraints*, multiple line assignments, *scarce resources*, and *tight storage* and *WIP constraints* may be present. Such a *design structure* also proves *very effective* when a major disruption occurs in the plant, and there is an *urgent need* to quickly reoptimize the *production schedule*.





The **OptPro** production scheduling approach makes use of *multiple technologies*, either alone or in combination. tailored to the situation at hand. What every implementation has in common, regardless of the individual technologies employed, is a technological framework that coordinates and unifies the function of its components. This framework can be described as a *scheduling* optimization engine, which draws on a diverse set of techniques to obtain an optimal or near-optimal production schedule. These techniques include mathematical programming, metaheuristics, and the combination of *simulation and optimization*. Figure 1 shows a *high-level representation* of the technology.



Even *highly complex production environments* can sometimes be *tractable enough* that they can be *solved* with the *Core Schedule Optimization* alone. Examples are operations where *production lines are independent* of each other (i.e., there is little or no interaction between production lines), and resources such as labor and physical assets are primarily *dedicated to each production line*. Most real-world systems, however, exhibit a degree of complexity and interactivity that makes it impossible to describe them with a set of equations or mathematical expressions. A good example of such a system is a *dairy foods* production facility. While it may be relatively simple to optimize the schedule of the filler machines and the packaging facility separately, the schedules produced without accounting for their interactions may introduce conflicts in the upstream operations of the process. Good coordination between processing and packaging is critical, so that the scheduling of the pasteurization step and the sterilization step, for example, are well-synchronized with the scheduling of the filling and packaging operations. To handle crucial interacting factors such as these, **OptPro** makes use of a *simulation model* called the Schedule Evaluation Model (SEM) - a "digital twin" of the process. The SEM is a realistic model of the production facility, which allows an iterative evaluation of schedules suggested by the optimization engine, in a simulation optimization sense. It is important to note that the **SEM** is only as detailed as is necessary to model the effects of scheduling on a production process.

Again, this approach is not needed in situations rules where straight-forward such as First-In-First-Out (FIFO) or Earliest-Due-Date (EDD) would suffice. Instead, it is designed for those operations where, as noted, multiple products compete for common resources, such as production infrastructure and materials, and where an optimal production schedule can drive competitive advantage. In general, this approach finds application in organizations that seek to optimize and automate their plant design and production schedule, or to maximize the benefit derived from their operational processing decisions. In manufacturing settings, improved decision making is enabled by simultaneously optimizing scheduling, sequencing, line-assignment, capacity, and layout decisions to meet forecasted customer demands.

The following *case studies* highlight the *benefits* of the **OptPro** approach.



Consider a *large construction materials company* that produces *pipe insulation products* in one of its manufacturing facilities.

Prior to implementing **OptPro**, the company was *employing an advanced planning and scheduling (APS) system* that used a set of *dispatch rules*. While the system provided some *user-friendly capabilities*, the *complexity of the operation* had grown in recent years to the point that the *current system* was producing schedules that required *hours of manual "fixing"* to make them feasible.

The company produces over a hundred different pipe insulation products. Each product is described by the type of material, the internal diameter, and the thickness of the insulation, and is manufactured on one or more of several available production lines.

The production facility works on a 24/7 schedule and the company's aim is to schedule 30 days of production at a time, with a detailed plan for the first 5-7 days and a less granular plan for the remaining 23-25 days. In this example, based on the current conditions, a schedule is required for a single day of production for five products on three available production lines.

The *schedule needs* to define:

 How much of each product must be produced each day on each line – i.e., what production run size, while maximizing total throughput

• What is the *best sequence of product* runs on each line to *minimize changeovers* and avoid overtime?

The *production requirements* for the day are shown as follows in **Table 1**:

SKU		Processing Rate (lbs/minute)	Possible Machine Assignments	Day's Demand (lbs)	Safety Stock Shortfall (Surplus)
	1	150	1, 2	66,000	8,000
	2	150	2, 3	27,000	0
	3	75	1, 2, 3	90,000	4,500
	4	75	1, 2, 3	48,000	(5,000)
	5	75	2, 3	60,000	0

Table 1: Production requirements

In this case, the *quantity to produce* each SKU is the *Day's Demand* plus any shortfall (or, minus any surplus) in *safety stock*. The *total quantity to be produced* must, therefore, meet or exceed *298,500 pounds* of finished product (*the sum of the five SKU's Day's Demand*).

Additionally, the sequence-dependent *changeover times* incurred when *changing a machine* from production of *one product to another*, in minutes is as follows in **Table 2**:

Product	1	2	3	4	5
1		60	60	60	60
2	60		60	60	180
3	180	120		60	120
4	180	180	120		120
5	60	180	120	120	

Table 2: changeover times

To *avoid paying its operators for overtime*, the plant must *finish production within 20 hours.* The additional 4 hours available at the end of the last shift are typically used for *preventative maintenance* and cleaning activities.

Optimal production schedule for Day 1

The optimal schedule is as follows in figure 2:



Perhaps not intuitively, but *optimally*, both Products 1 and 3 are *split into two batches*, to be *produced on different machines* to avoid incurring *overtime costs* (one of the key objectives). The *schedule maximizes throughput*, resulting in a total production of 306,500 pounds, and *minimizes costs*, including changeover costs (*240 minutes*).

Rapid Re-Optimization

However, as a result of unforeseen *tool breakages*, the scheduler realized this *schedule cannot be put in practice* because of *tooling conflicts* in resource utilization; two batches of the same product cannot now be run in parallel (*Product 3 on Lines 1 and 3*), because they each require a mandrel of the same diameter and there is only one. In addition, *Products 2 and 4 also share a mandrel*, so those two cannot run in parallel either (*on Lines 2 and 3*).

The *appropriate tool constraints* are easily edited to *reflect shared resource conflicts*, the optimizer is very quickly re-run (*a matter of minutes*), and a new *optimal solution* is obtained as follows in **figure 3**:



Figure 3: Optimal schedule after rapid re-optimization

This *new solution avoids* the *tool conflicts mentioned above*. Although this new solution does now incur 60 minutes of overtime on Line 3, it *reduces the total changeover time by 60 minutes*, practically *offsetting the cost of overtime* with *revenues* realized from additional throughput of 18,000 pounds of *finished Product 4*.

Given this is a *real-world example*, the approach illustrated here resulted in an *8% increase in throughput compared to a manual approach* being used beforehand, with an overall **10% cost savings** from changeovers and still *reduced overtime*.





OptPro was implemented for a *dairy processing and packaging plant* design and equipment manufacturer, with an *implementation carried out at a medium-sized dairy production facility* with one pasteurizer/separator, one sterilizer and six filling machines (*a simplified schematic of the facility is provided in Figure 4*). The facility had a *difficult time creating a schedule* that would produce *enough product to meet demand*, without the need for *overtime* and without the current *corner-cutting on cleaning and maintenance*.

The *challenge* was to create a *schedule* that would:

- *Minimize the time* to produce SKUs keeping *below 100% indicating no need for overtime*, and *allowing time for cleaning & maintenance*
- *Maximize the existing utilization*, but keeping below 100% indicating no need for additional capacity/infrastructure
- Produce a schedule, and *be able to reschedule*, quickly



Demand is specified by 17 SKUs of different dairy product types and package sizes. In the plant, raw milk reception occurs daily, with raw milk storage silos *directly filled by pipes* from the reception area. Siloes are then *pumped* through to the pasteurizer/separator where the raw milk is separated into pasteurized milk with different fat content specifications, and a cream byproduct. The cream is stored until it can be dispatched at the end of the day. Pasteurized milk is stored until a filling machine is available, and then it is either filled as *fresh product*, mixed with flavoring and filled as flavored product, or sterilized and *filled as ultra-high* temperature (UHT) product. In the final step of the process, filling machines fill containers of a prespecified size with the appropriate final product. A SKU is defined by the combination of finished product type and container size.

OptPro first applied a *sequencing and assignment algorithm to the process* at the filling step. *Four distinct tests were then executed*, and the *time was measured for completion*, along with the *quality of the solution* in terms of makespan and equipment utilization. *The tests and their respective quality results are described in* **Table 3**.

#	Туре	Obj	Time	Mksp	Util
1	А	U	7s	99.1%	95%
2	AE	U	15s	99.1%	96%
3	М	М	11S	97.4%	85%
4	ME	М	9s	97.4%	85%
	# 1 2 3 4	# Type 1 A 2 AE 3 M 4 ME	# Type Obj 1 A U 2 AE U 3 M M 4 ME M	# Type Obj Time 1 A U 7s 2 AE U 15s 3 M M 11s 4 ME M 9s	# Type Obj Time Mksp 1 A U 7s 99.1% 2 AE U 15s 99.1% 3 M M 11s 97.4% 4 ME M 9s 97.4%

Table 3: Evaluation tests

In Column 2 of Table 3, the "Type" of test is defined as follows:

A: Average: \rightarrow weekly production is averaged over 7 days, such that one-seventh of the weekly demand must be completed in each day.

M: Makespan minimizing schedule \rightarrow total weekly production must be completed as soon as possible.

E: *Expanded* \rightarrow the *number of SKUs is doubled to 34*, but the *demand per SKU is halved*, to test the *flexibility of the algorithm to larger quantities of SKUs*, while *guaranteeing that a feasible schedule exists.*



Thus, *if Column 2 contains the abbreviation:* **"AE,"** it means that the test is of type *"Average, Expanded".* This *means that the test involves a daily average demand* equal to one-seventh of the *total weekly demand for each SKU*, and the number of SKUs will be 34, *but the demand for a SKU will be half that of the original SKU.*

Column 3 shows the primary objective(s) of the test case, either U = equipment utilization (maximized) or M = makespan (minimized). Time, in Column 4, reflects the computer run time – in seconds – to obtain the best solution. Columns 5 and 6 display the resulting values of Makespan and Utilization, respectively. These are all expressed as percentages. Thus, makespan is reported as a percentage of the maximum allowable production time (i.e., 1,440 minutes per day for tests involving an "Average" production requirement, and 10,080 minutes per week for tests involving a "Makespanminimizing" production requirement).

The *results indicate* that *all schedule options were viable*, and all executed quickly. None showed *Utilization* > 100%, indicating *no need for additional capacity*. All showed *Makespan* < 100%, indicating *no need for overtime*, and leaving time for *cleaning and maintenance*.

Need for Schedule Evaluation Model or SEM (simulation)

It currently takes an *experienced* process engineer over five hours to obtain a good scheduling solution for the week. Part of the reason is that a *filler schedule must consider* the coordination between the filler schedule and the activities at the upstream equipment - namely the sterilizer and the pasteurizer. If these are not in step with the fillers, then the filler schedule can be greatly disrupted by long idle times or costly and untimely changeovers. Although **OptPro** produced excellent solutions for the fillers in a very short computational time, it was necessary to verify that the upstream equipment could also be scheduled in a way that minimized disruption of the fillers' schedule. This proved *challenging*, especially in the case of the sterilizer whose operation is more constrained in terms of buffer capacity - whereas the pasteurizer relies on large, relatively non-expensive storage tanks, the sterilized product must either be fed directly to the filler, or it must be stored in relatively small, expensive aseptic tanks.

To address this issue, a detailed **SEM** of the dairy plant was modeled. After initial testing, it was *necessary* to modify the initial solution generator in the OptPro algorithm to eliminate much of the reliance on randomization. The new solution construction method then selected SKU sizes and filler machine assignments in close coordination with the sterilizer to avoid periods of idle time at the fillers, ensure continuous operation of the sterilizer, and minimize changeovers. This new approach was successful and although the total run time for each of the test cases described earlier (see Table 1) now took between 1 and 4 minutes, the schedule options were again all viable and this increase in time still represents a great improvement compared to the 5 hours it currently takes the engineer.



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The *final case* refers to a *high-volume printing operation*. Customers *upload a design* and then *order products* such as *photobooks, calendars, and other personalized items* from the company's *online store*. The company receives *several thousands of orders each day* during peak periods. Each different item in an order is *assigned a production ticket ID*. Thus, some orders may be *associated with a single production ticket,* and some with *several tickets*. On average, the company *generates over 50 thousand production tickets per day.*

The company provides the customer with a planned ship date for each order, determined by the type and number of associated production tickets. For example, an order that contains multiple and complex types of items may be assigned an expected ship date that corresponds to 5 workdays after the order was received, whereas an order with a single, and simple, item might be assigned a ship date corresponding to only 2 days after the order was received. The primary goal of the company is to maximize on-time-shipment, measured as the percentage of orders that ship on or before the planned ship date.

Current scheduling is, to a large extent, performed following a *First-Come-First-Serve* (FCFS) approach. The only "intelligence" added to FCFS is that for a given backlog of production tickets, similar items are processed together as batches, to minimize changeovers. By and large, the biggest bottleneck in the process is the printing step which occurs first for most products. This step involves both the *longest processing* times and the longest changeover times of any step in the process. As a result, jobs can be sequenced at the printers, ignoring any of the steps occurring downstream - the problem is then effectively reduced to a sequencing problem. A Schedule Evaluation Model (SEM) of the plant is used to simulate the optimal sequence and collect detailed metrics. The SEM models each step of the process.

A *high-level process* of the plant is depicted in the *flow chart of Figure 5*. The multiple machine sequencing problem with *sequence-dependent setups* can likewise be *formulated with an objective* that can be expressed as *minimizing the number of tardy jobs*, such that a *complete formulation* can be computed.



Figure 5: High level flow chart of printing process

The solution approach involves a unique search procedure with a "greedy" heuristic construction method (i.e., the locally optimal choice is made at each stage) and efficient neighborhood search. The greedy constructor is based on the Apparent Tardiness Cost with Setups (ATCS) rule, applied to the total weighted tardiness on a single machine where jobs are sequenced in descending order of a priority index.

Job	Proc. Time	Weight	Due Date
1	30	7	80
2	40	8	100
3	10	2	120
4	40	3	170
5	50	5	190

To illustrate this method, *consider a set of 5 jobs* as shown in **Table 4**.

Table 4: .	lobs d	data
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Setup times for these products are shown in Table 5.

Setup Time	1	2	3	4	5
0	9	6	8	8	12
1		13	7	12	11
2	9		11	13	6
3	9	10		20	7
4	10	7	8		6
5	14	13	12	13	

Table 5: Setup times, including initial setup

The priority *indexing calculations and resulting sequence* for jobs yet to be selected at each time interval are shown in **Table 6.**

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t		1	2	3	4	5	Sequence
0		0.01565	0.02822	0.01231	0.00410	0.00177	2
46	6	0.02051		0.00723	0.00141	0.01155	1
85	5			0.02653	0.00232	0.00381	3
10	2				0.00030	0.01229	5
159	9				0.00231		4

Table 6: Applying ATCS indexing to the set of 5 jobs

The total *weighted tardiness metric* for this sequence is shown in *Table 7*. This method *compares favorably* to other *well-known* dispatch rules. It outperformed an *Earliest-Due-Date (EDD)* method by 21% (total weighted tardiness = 204), *shortest processing time by 33*% (total weighted tardiness = 240) and does only 1% *worse than Moore's algorithm* (total weighted tardiness = 159). The latter is well known as an *algorithm that minimizes the total number of tardy jobs*, but it cannot directly address changeovers or weighted tardiness metrics. The fact that *ATCS does comparably well leads* us to the conjecture that ATCS is *well-suited as an initial sequence constructor* for the case of *minimizing the total number of tardy jobs* and weighted tardiness.

Sequence	Setup Time	Start Time	Completion	Tardiness	Weighted tardiness
2	6	6	46	0	0
1	9	55	85	5	35
3	12	92	102	0	0
5	6	109	159	0	0
4	12	172	212	42	126
				Total	161

Table 7: Computing total weighted tardiness

Implementation complexity

In our implementation, the ATCS rule had to be modified in two fundamental ways in order to: (1) *handle multiple machines*: and (2) appropriately *time the release of* "related" items. The first modification is *obtained by changing the* ATCS indexing function to represent the time at which the *first* feasible machine will become available. (Some machines may not be able to process a job, so they are not feasible for that job.) The second modification was necessary because of a *process* particularity: the company consolidated all items in an order into a single shipment. That meant that, oftentimes, items with significantly different processing times had to be shipped together. In order to limit WIP inventory, the release of items in a given

customer order with much shorter processing times had to be timed in such a way that they would finish processing at approximately the same time as those with longer processing times.

For this implementation, **OptPro** again used a *Schedule Evaluation* Model (SEM) to evaluate solutions. In this case, the SEM models the full plant, which provides a more precise measure of the performance of the system than the estimated factors in the ATCS (modified to manage multiple machines). This proved essential because WIP inventory can build up in different areas of the plant. causing wait times that are not addressed in the ATCS indexing rule.

Due to the large volume of incoming orders, the procedure is *repeated* at various intervals during the day, or whenever a major disruption occurs in the plant. This is necessary to avoid excessively large volumes of backlogged orders, which ensures that the optimization runs quickly enough, and produces *high-quality results*. On the other hand, running the procedure too often makes it impossible for enough items to be batched into large enough There are certain chunks. batch processes in the plant, where *producing a single item* requires the same processing time as processing a batch of 50 items. Thus, the "chunking" step is critical in *ensuring the* efficiency of the solution by creating batches of similar jobs jobs (i.e., with characteristics similar enough that there is no changeover or setup time incurred between them).

Based on preliminary testing and simulations conducted on historic data, during normal months of operation (January through September), the **OptPro** implementation typically *improves* on-time shipment of customer orders from a current average of **91%** to between 98% and 99%. However, the solution is most valuable during the peak holidav months between October and the end of December, when the current on-time shipment metric is only 75%. During these periods, the solution approach typically vields on-time shipment performance between 92% and 96% (a significant improvement of 23% to 28%). These outcomes are *expressed* as ranges due to variability in the results at different time intervals, determined by the complexity and average volume of the orders in the backlog at different times.





The combination of custom mathematics, metaheuristic-based algorithms, and simulation evaluation models has proven very effective in a wide variety of complex production scheduling applications – where *ERP*, planning and *COTS* scheduling solutions are challenged in handling the complexity and other requirements.

The *efficiency and quality of solutions* obtained by the **OptPro** method makes it *well-suited for handling problems* not only in *strategic production design* and *planning situations*, but in *real-time, operational scheduling.*



Often, *effective scheduling solutions* require a *combination* of *mathematical methods* with *metaheuristic solution techniques* coupled with *simulation modeling approaches;* **OptPro's** ability in this regard makes it an *ideal solution for many complex scheduling challenges.*

OptPro also *proves useful for re-optimizing a schedule in the event of a major disruption in production* (e.g., a machine breakdown). This *re-optimization* has a *crucial role* in many settings, where the *usual reaction is to continue with the planned schedule* and *"work around" the disruption*, which often leads to *increased operating costs and excess product waste.* By enabling the schedule to be *re-optimized in a matter of seconds*, the disruption and its estimated duration can be *addressed directly in the new schedule* – thus minimizing these negative effects – *and production can resume immediately.*

